

9.1

Translate Figures and Use Vectors

Goal • Use a vector to translate a figure.

Your Notes

VOCABULARY

Image An image is a new figure produced from the transformation of a figure.

Preimage A preimage is the original figure in the transformation of a figure.

Isometry An isometry is a transformation that preserves length and angle measure.

Vector A vector is a quantity that has both direction and magnitude, or size.

Initial point The initial point of a vector is the starting point of the vector.

Terminal point The terminal point of a vector is the ending point of the vector.

Horizontal component The horizontal component describes the left and right direction of a vector.

Vertical component The vertical component describes the up and down direction of a vector.

Component form The component form of a vector combines the horizontal and vertical components.

Your Notes

You can use *prime notation* to name an image. For example, if the preimage is $\triangle ABC$, then its image is $\triangle A'B'C'$, read as “triangle A prime, B prime, C prime.”

Example 1 Translate a figure in the coordinate plane

Graph quadrilateral $ABCD$ with vertices $A(-2, 6)$, $B(2, 4)$, $C(2, 1)$, and $D(-2, 3)$. Find the image of each vertex after the translation $(x, y) \rightarrow (x + 3, y - 3)$. Then graph the image using prime notation.

Solution

First, draw $ABCD$. Find the translation of each vertex by adding 3 to its x-coordinate and subtracting 3 from its y-coordinate. Then graph the image.

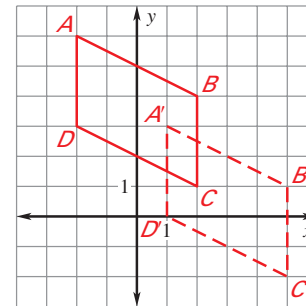
$$(x, y) \rightarrow (x + 3, y - 3)$$

$$A(-2, 6) \rightarrow A'(1, 3)$$

$$B(2, 4) \rightarrow B'(5, 1)$$

$$C(2, 1) \rightarrow C'(5, -2)$$

$$D(-2, 3) \rightarrow D'(1, 0)$$



Example 2 Write a translation rule and verify congruence

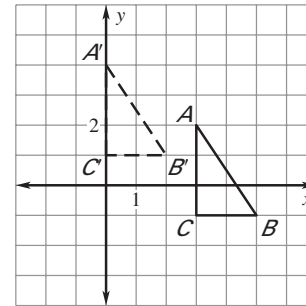
Write a rule for the translation of $\triangle ABC$ to $\triangle A'B'C'$. Then verify that the transformation is an isometry.

Solution

To go from A to A' , move 3 units left and 2 units up. So, a rule for the translation is

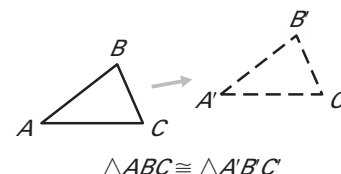
$$(x, y) \rightarrow (x - 3, y + 2)$$

Use the SAS Congruence Postulate. Notice that $CB = C'B' = 2$, and $AC = A'C' = 3$. The slopes of \overline{CB} and $\overline{C'B'}$ are 0, and the slopes of \overline{CA} and $\overline{C'A'}$ are undefined, so the sides are perpendicular. Therefore, $\angle C$ and $\angle C'$ are congruent right angles. So, $\triangle ABC \cong \triangle A'B'C'$. The translation is an isometry.



THEOREM 9.1: TRANSLATION THEOREM

A translation is an isometry.



Your Notes

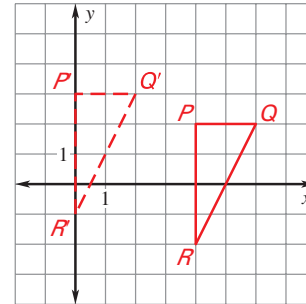
✔ **Checkpoint** Complete the following exercises.

1. Draw $\triangle PQR$ with vertices $P(4, 2)$, $Q(6, 2)$, and $R(4, -2)$. Find the image of each vertex after the translation $(x, y) \rightarrow (x - 4, y + 1)$. Graph the image using prime notation.

$$P'(0, 3)$$

$$Q'(2, 3)$$

$$R'(0, -1)$$



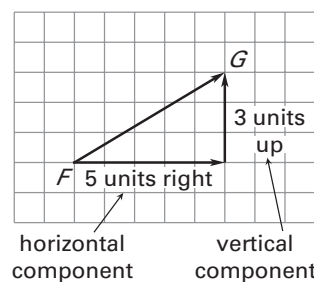
2. In Example 2, write a rule to translate $\triangle A'B'C'$ back to $\triangle ABC$.

$$(x, y) \rightarrow (x + 3, y - 2)$$

VECTORS

The diagram shows a vector named \overrightarrow{FG} , read as “vector FG .”

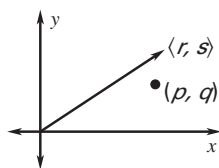
The initial point, or starting point, of the vector is F .



The terminal point, or ending point, of the vector is G .

The component form of a vector combines the horizontal and vertical components. So, the component form of \overrightarrow{FG} is $\langle 5, 3 \rangle$.

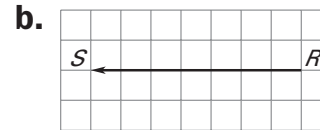
Use brackets to write the component form of the vector $\langle r, s \rangle$. Use parentheses to write the coordinates of the point (p, q) .



Your Notes

Example 3 Identify vector components

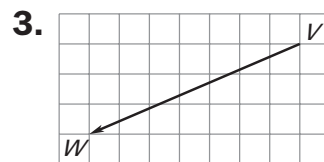
Name the vector and write its component form.



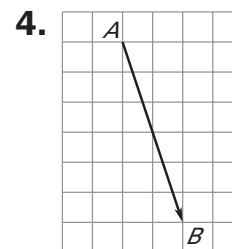
Solution

- a. The vector is \overrightarrow{GH} . From initial point G to terminal point H , you move 5 units right and 2 units down. So, the component form is $\langle 5, -2 \rangle$.
- b. The vector is \overrightarrow{RS} . From initial point R to terminal point S , you move 7 units left and 0 units vertically. So, the component form is $\langle -7, 0 \rangle$.

✓ **Checkpoint** Name the vector and write its component form.



$$\overrightarrow{WV}; \langle -7, -3 \rangle$$



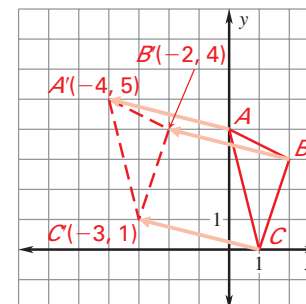
$$\overrightarrow{AB}; \langle 2, -6 \rangle$$

Example 4 Use a vector to translate a figure

The vertices of $\triangle ABC$ are $A(0, 4)$, $B(2, 3)$, and $C(1, 0)$. Translate $\triangle ABC$ using the vector $\langle -4, 1 \rangle$.

Solution

First, graph $\triangle ABC$. Use $\langle -4, 1 \rangle$ to move each vertex 4 units to the left and 1 unit up. Label the image vertices. Draw $\triangle A'B'C'$. Notice that the vectors drawn from preimage to image vertices are parallel.

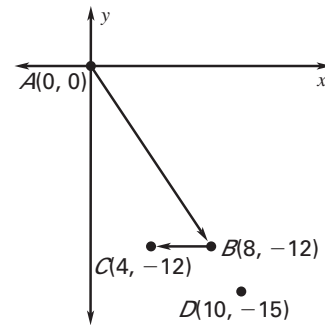


Notice that the vector can have different initial points. The vector describes only the direction and magnitude of the translation.

Your Notes

Example 5 Solve a multi-step problem

Construction A car heads out from point A toward point D . The car encounters construction at B , 8 miles east and 12 miles south of its starting point. The detour route leads the car to point C , as shown.



- Write the component form of \overrightarrow{AB} .
- Write the component form of \overrightarrow{BC} .
- Write the component form of the vector that describes the straight line path from the car's current position C to its intended destination D .

- The component form of the vector from $A(0, 0)$ to $B(8, -12)$ is

$$\overrightarrow{AB} = \langle 8 - 0, -12 - 0 \rangle = \langle 8, -12 \rangle .$$

- The component form of the vector from $B(8, -12)$ to $C(4, -12)$ is

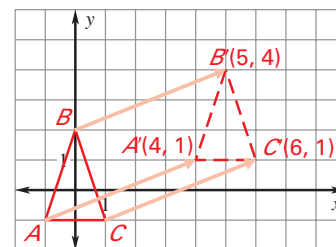
$$\overrightarrow{BC} = \langle 4 - 8, -12 - (-12) \rangle = \langle -4, 0 \rangle .$$

- The car is currently at point C and needs to travel to D . The component form of the vector from $C(4, -12)$ to $D(10, -15)$ is

$$\overrightarrow{CD} = \langle 10 - 4, -15 - (-12) \rangle = \langle 6, -3 \rangle .$$

✓ Checkpoint Complete the following exercises.

- The vertices of $\triangle ABC$ are $A(-1, -1)$, $B(0, 2)$, and $C(1, -1)$. Translate $\triangle ABC$ using the vector $\langle 5, 2 \rangle$.



- In Example 5, suppose there is no construction. Write the component form of the vector that describes the straight path from the car's starting point A to its final destination D .

$$\langle 10, -15 \rangle$$

Homework