



## *Planning IV: Resource & Schedule Estimating*

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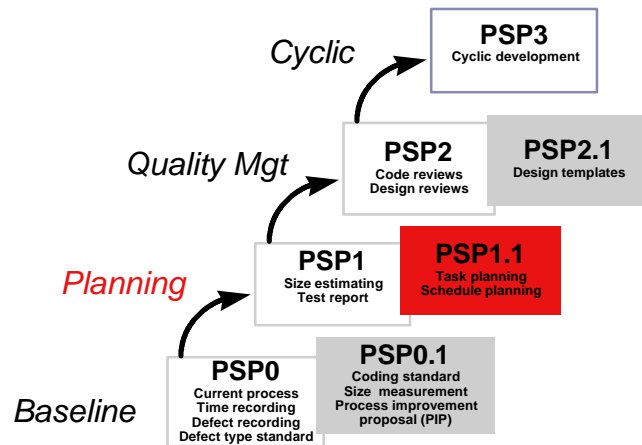
## *Outline*

- *Review of PSP Levels*
- *Overview*
- *Resource planning*
- *Estimating development and task time*
- *Combining multiple estimates*
- *Multiple regression*
- *Schedule estimating*
- *Earned value tracking*
- *Estimating accuracy*
- *Homework #5*

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## Review of PSP Levels (Humphrey, 1995, p. 11)



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## Overview (cf. Humphrey, 1995, p. 145)

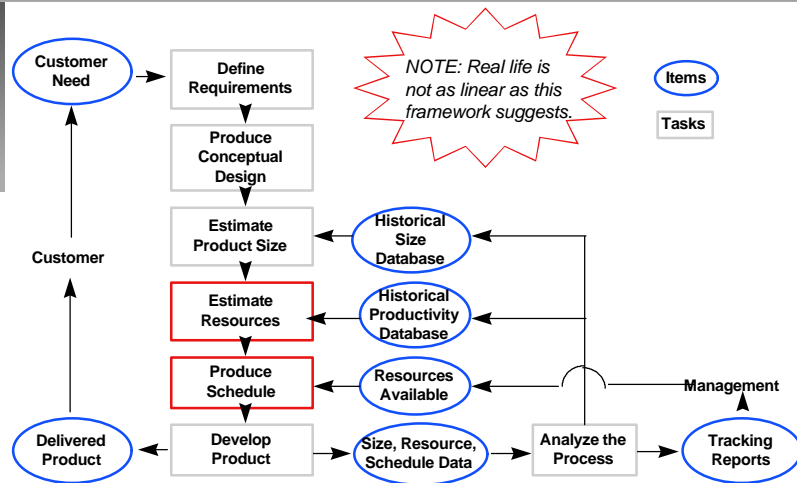
- **This chapter covers:**
  - How to make plans for small programs
  - How to combine these into larger consolidated plans
- **Schedule planning includes:**
  - Resource loading
  - Resource utilization
  - Earned value tracking
  - ...

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## Review of the PSP Project Planning Framework

(cf. Humphrey, 1995, p. 146)



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## Resource Planning (cf. Humphrey, 1995, p. 145-147)

- In the PSP, the resource is your time.
- Productivity
  - Hours required / unit of work
  - Each job has many unique conditions and factors which affect productivity
    - See “cement” example, p. 148.
  - Estimate productivity by calculating the average and range from prior jobs (homework assignments)

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## Estimating Task Time

(cf. Humphrey, 1995, p. 145)

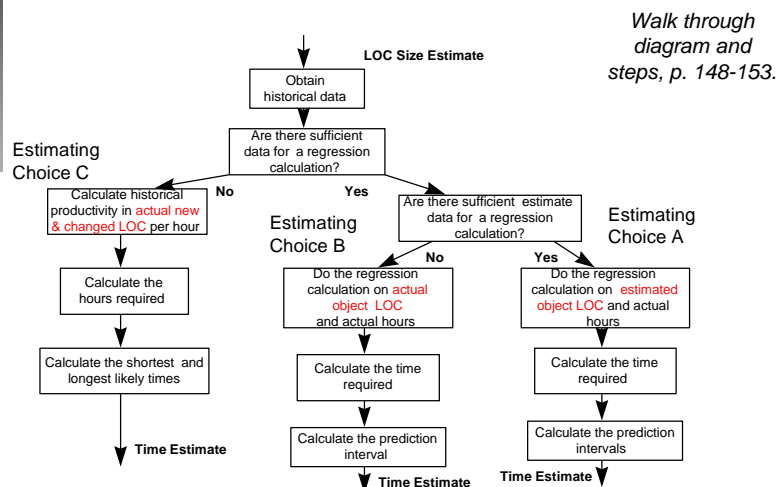
- The SW development task is a special instance of general tasks for which time estimates must be made.
  - See Fig. 6.3, p. 156, and general task-estimation steps.
- For SW development we prefer to base our estimates on historical data.
- We have three types of historical data which may be used:
  - A: Estimated object LOC & total actual development hours
  - B: Actual object LOC & total actual development hours
  - C: Actual total new/changed LOC & total actual development hours

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## Development Time Planning Process

(Humphrey, 1995, p. 149)



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## Development Time Planning

### Example (Humphrey, 1995, p. 149)

- Walk through example on p. 153-155
- See how regression parameters are calculated and used.

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## Combining Multiple Estimates

(cf. Humphrey, 1995, p. 158-163)

- Assume 4 estimates:  $a, b, c, d$ .
- The estimated hours and standard deviations are:
  - $H_a, H_b, H_c, H_d$  and  $s_a, s_b, s_c, s_d$
- When estimates are independent (e.g. come from separate databases) and unbiased (not all from same project, under same manager, etc.):
  - $H_t = \text{total hourly time} = S H_i$
  - $s_t = \text{total standard deviation} = \sqrt{S s_i}$
  - $H_{\text{upper}} = H_t + s_t$
  - $H_{\text{lower}} = H_t - s_t$

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## Combining Multiple Estimates Under Dependence (cf. Humphrey, 1995, p. 158-163)

- Must use more involved calculation for the prediction interval when estimates to be combined are not statistically independent
- Use formulas on p. 160-162

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## Multiple Regression

(cf. Humphrey, 1995, p. 162-166)

- The problem:
  - We don't have detailed enough data.
  - e.g. We have total hours, new LOC, reused LOC, & modified LOC, but not hours by each of these LOC categories.
- The solution:
  - Multiple regression estimates the relative contributions.
- Example regression equation:
  - $\text{Hours}_t = b_0 + b_1\text{New}_k + b_2\text{Reuse}_k + b_3\text{Modified}_k$

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## Multiple Regression (cont.)

(cf. Humphrey, 1995, p. 162-168)

- Gauss's method is used to solve the simultaneous equations (cf. p. 560-564 for an example).
- The resulting equation is:
  - $\text{Hours} = 6.71 + 0.0784 \cdot 650 + 0.0150 \cdot 3000 + 0.2461 \cdot 155 = 141$
  - $b_0 = 6.71$  hours overhead
  - $b_1 = 0.0784$  hrs to develop a new LOC (12.76 LOC / hr)
  - $b_2 = 0.0150$  hrs to reuse a LOC (66.48 LOC / hr)
  - $b_3 = 0.2461$  hrs to modify a LOC 4.06 LOC / hr)
- The prediction interval calculation and formulas are shown on p. 166-168.
- Caution: Use regression with care. Don't apply formula outside database limits.

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## Schedule Estimating: Overview

(cf. Humphrey, 1995, p. 168-170)

- Even with good estimates, if you make incorrect assumptions about daily / weekly available time, schedules can be seriously in error.
- Only time available for direct work can be used to set a schedule.
- Many other activities demand your time: vacation, sick, mail, committees, etc.
- Over time you should gather data on how you use your time, only then can you make good schedules.
  - Planning using this "unplanned time cushion" gives you some "slack" and room for adjustment for "crunch" times in your schedule.
- Typically only 50-75% of time can be spent on direct work.

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## *Schedule Estimating: The PSP Schedule Planning Procedure*

*(cf. Humphrey, 1995, p. 170-180)*

- The procedure is documented by:
  - Fig 6.4: PSP Schedule Planning Diagram
  - Table 6.11 & 12: Schedule Planning Template & Example
  - Table 6.13 & 14: Task Planning Template & Example
- NOTE:
  - This is presented in a very TOP-DOWN approach, as opposed to a BOTTOM-UP approach which is commonly used in activity-based planning (cf. MGT 882).
- Look at and talk about Fig. 6.4, p. 171
- Walk through step-by-step sequence, & forms
- Discuss relationship of this method to project networks, activity-based planning, etc.
  - Show equivalent network for Humphrey's task plan
  - Demonstrate project management software.

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## *Earned Value: Definition*

*(cf. Humphrey, 1995, p. 180-182)*

- “Earned value (EV) is a way to evaluate project progress. It establishes a relative value for every task and credits that value when [the task is complete].”
- EV allows progress to be tracked on different types of activities, and even when planned sequencing is changed, or tasks are added or deleted.
- $EV = \text{Percent based on proportion of total project.}$

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## *Earned Value (cont.)*

*(cf. Humphrey, 1995, p. 180-182)*

- *EV is credited only when a task is completed.*
  - *No partial credit is given.*
  - *If tasks are large enough that intermediate tracking is desired, break them down and assign EV's to all sub-tasks.*
- *Question: What are some examples of small and large ISD/SE tasks?*
- *Set checkpoints based on total project size.*
  - *Over 2-3 weeks, 10 checks is too much*
  - *Humphrey:*
    - > 1 per week, < 1 per day*
    - 2-4 per week*

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## *EV Tracking Example*

*(cf. Humphrey, 1995, p. 182-195)*

- *Walk through:*
  - *Tables 6.15 & 16 - Task & Schedule Plans*
  - *Tables 6.17 & 18 - Actual*
  - *Table 6.19 - Adjusted schedule (additional task added to original schedule)*
- *Finished on time even with all the changes.*

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## *EV Conclusions*

*(cf. Humphrey, 1995, p. 195-196)*

- *Get management help for problems and alert them to changes.*
- *EV & motivation*
  - *It is hard to maintain motivation when working on activities which have no EV.*
  - *Therefore, promptly put new activities into your plan, and*
  - *Promptly drop activities.*
  - *Remember, you are in charge, and the plan is there to help you.*

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## *Estimating Accuracy*

*(cf. Humphrey, 1995, p. 196-204)*

- *Estimation is difficult.*
- *Over- and under-estimation should balance out.*
- *Error% = 100 \* (Act - Est) / Est*
- *Note student and class results in Fig's 6.6-13 on p. 197-201.*
  - *Over- and under-estimation*
  - *Improvement for some*
  - *Bad estimate after good ones.*
  - *...*
- *DON'T OVERCOMPENSATE*
- *Learning time depends on each person*

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## *Estimating Accuracy (cont.)*

*(cf. Humphrey, 1995, p. 202-204)*

### ■ **Small estimates**

- *Small tasks have lots of variation.*
- *To improve estimation, try to understand as many causes as possible.*
- *Do this with consistent planning, using historical data, and planning in detail.*

### ■ **Composite estimates**

- *Composites are more reliable*
- *Estimates are difficult when using evolving process data*

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## *Estimating Accuracy (cont.)*

*(cf. Humphrey, 1995, p. 202-204)*

### ■ **Overcompensation**

- *Don't estimate to "average" - you'll always be off*
- *Don't adjust your intuition*
- *Get feedback from colleagues*

### ■ **Reasonableness**

- *Is the estimate reasonable?*
- *Strange **b** weights can be caused by:*
  - *Closely-clustered historical data*
  - *Estimating above and below the historical data range*
  - *Including outliers*

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## *Homework #5*

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### ■ *Program 5A*

- *Integration via Simpson's rule*
- *See p. 755-757, and Assignment Kit #5*