



## *Planning III-A: Estimating Software Size - Estimating Methods, Proxies*

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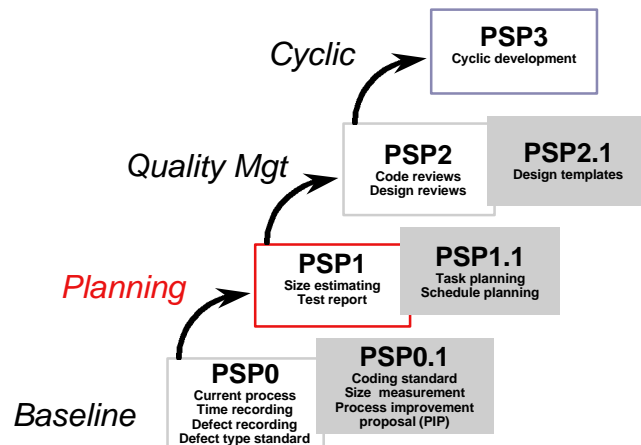
## *Outline*

- *Review of PSP Levels*
- *Background*
- *Criteria for a size estimating method*
- *Some popular estimating methods*
- *Proxy-based estimating*
- *Homework #3*

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## Review of PSP Levels (Humphrey, 1995, p. 11)



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## Background (cf. Humphrey, 1995, p. 97-98)

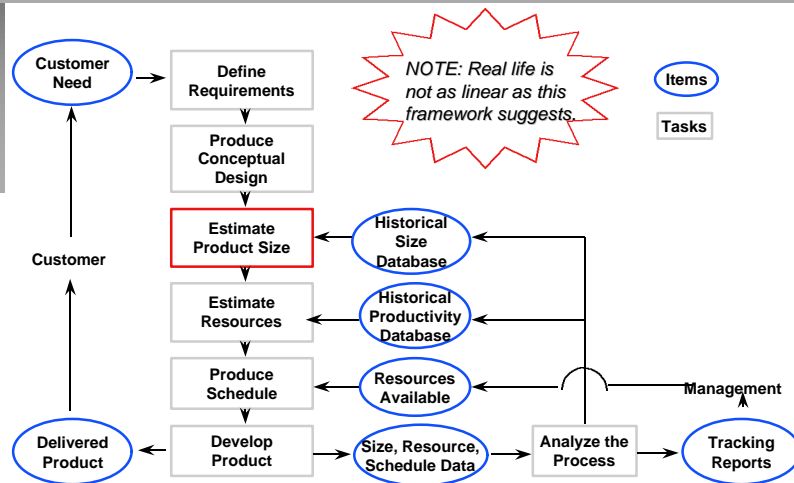
- *Poor planning is a major reason why projects have trouble, and many fail.*
- *Size-estimating is the generally-accepted practice in engineering, manufacturing, and construction.*
  - *Start with general estimate or demonstration of similar-feature product.*
  - *(Iteratively) refine requirements and estimates.*

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## Review of the Project Planning Framework

(cf. Humphrey, 1995, p. 99)



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## Background

(cf. Humphrey, 1995, p. 98-100)

- "The tricky part of software size estimating is in characterizing the product elements and relating them to your historical experience."
- The accuracy of any size-resource-cost model is "limited by the accuracy of the size estimates". So, even when you use an estimating model, you need an accurate size estimate."
- Models must be calibrated to the organizations which use them.
- Estimation errors can be very large, even 100% or more.
- Very few professionals (22% in JPL study) use size estimation to make cost estimates.
- Early project uncertainty makes it hard to accurately estimate SW size.
  - PC, PI, and Objects may reduce this problem.

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## Criteria for a Size-Estimating Method

(cf. Humphrey, 1995, p. 100-101)

- Uses structured and trainable methods.
- Can use in all phases of development & maintenance.
- Usable for all SW product elements: code, files, reports, screens, & documentation.
- Suitable for statistical analysis.
- Applicable to future types of work.
- Provides a means to judge the accuracy of your work.

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## Popular Estimating Methods: Delphi

(cf. Humphrey, 1995, p. 102-103)

- Uses several estimators
- Coordinator calculates average and returns summary forms
- Estimators discuss results
- Iterate until consensus
- Ex:
  - Initial SLOC: A=100, B=500, C=350, avg=317
  - 2nd estimate: A=275, B=400, C=325, avg=333
  - 3rd estimate: A=300, B=375, C=300, avg=325
- Can be very accurate, but
- Relies on a few experts,
- Is time consuming, and
- Can be biased.

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## *Popular Estimating Methods: Fuzzy Logic* (cf. Humphrey, 1995, p. 103-105)

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- *Roughly judge how predicted size compares with historical data.*
- *Historical data is divided into topical categories and subgroups based on size. You need a large amount of historical data for this.*
- *Look at examples on p. 103-105. (Note:  $\log_{10}(\text{LOC})$  is used to create equally-sized ranges.)*

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## *Fuzzy Logic In-Class Practice Problem*

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- *See “In-Class Practice Problems” handouts*

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## Popular Estimating Methods: Standard Components

(cf. Humphrey, 1995, p. 102-103)

- Make a list of standard components
  - Files, modules, subsystems, screens, ...
- Determine historical average SLOC for each standard component
- Estimate min, most-likely, and max number of each required standard component
- Calculate estimated number of each required component
  - $\text{Number} = (\text{min} + 4 \cdot \text{most-likely} + \text{max}) / 6$
- Multiply each component's estimated number by its historical average SLOC
- Sum these SLOC's to obtain a total estimate for the project.
  
- Look at the example on p. 106.
  
- Easy to use, but
- Probably lack good historical base for large components, which *must be estimated early in project.*

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## Standard Components In-Class Practice Problem

- See "In-Class Practice Problems" handouts

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## Popular Estimating Methods: Function Points (cf. Humphrey, 1995, p. 102-103)

- Function-point = arbitrary unit.
- Most popular method for estimating the size of commercial SW app's.
- Albrecht (1979) at IBM.
- Five basic functions that occur frequently in commercial SW:

Function Types	Weights	Basic Counts	Total
Inputs	x4		
Outputs	x5		
Inquiries	x4		
Logical Files	x10		
Interfaces	x7		
Unadjusted Total			

- Look at example on p. 108, 109.  
Note adjustment factor calculation on p. 108.
- Not directly measurable in end-product, don't reflect development language, skill not readily improved w/o large historical database.

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## Function Points In-Class Practice Problem

- See "In-Class Practice Problems" handouts

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## Proxy-Based Estimating

(cf. Humphrey, 1995, lecture slides)

### ■ Basic issues:

- Good size measures are detailed and based on historical data.
- Early estimators can rarely think in detail. (e.g. home construction and square feet vs. number, types, and sizes of rooms)

### ■ Alternatives

- Wait until you have the detail to generate an estimate
- Make your best guess
- Use a suitable proxy

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## Definition of a Proxy

(cf. Humphrey, 1995, p. 111)

### ■ Def:

- “A proxy is a substitute or stand-in”, something that is used in place of another.

### ■ A good proxy provides an easy early visualization of, and is related to, the size of the final product.

### ■ Examples:

- Objects, screens, files, scripts, function points

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## *Criteria for a Good Proxy*

*(cf. Humphrey, 1995, p. 111-113)*

- *Related to Development Effort*
- *Automatically Countable*
- *Easily Visualizable at Project Start*
- *Customizable to Organization's Needs*
- *Sensitive to Implementation Variations (.e.g. language, design style, application categories, etc.)*

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## *Potential Proxies*

*(cf. Humphrey, 1995, p. 113)*

- *Objects, document chapters - seem to meet proxy criteria.*
- *Screens, reports, scripts - not enough data to draw conclusions.*
- *Collect data and assess each type's applicability to your work.*

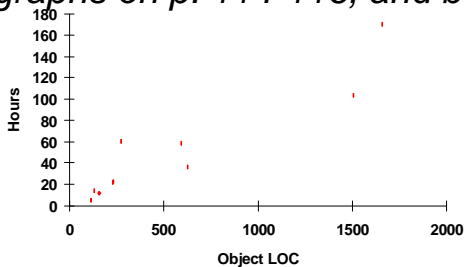
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## Objects as Proxies

(cf. Humphrey, 1995, 113-116, and secture slides)

- Object counts correlate well with development hours
- Object LOC correlates very closely - functions & procedures may work too (cf. graphs on p. 114-116, and below)



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## General Proxy Choice and Use Process

(cf. Humphrey, 1995, 113-117)

- Collect data on proxy
- Correlate proxy with total product LOC and development hours
- If good correlation then it is a potential proxy
- Divide into categories and size ranges (as in Fuzzy-Logic method)
- Estimate based on assessment of similar categories and sizes
- Best to normalize object LOC to average method LOC
- Look at examples on p. 117.

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## *Homework #3*

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- See “Homework Assignments” list and textbook instructions.