

Standards (9-12)

Adventist Education Standards	Next Generation Science Standards
https://adventisteducation.org/sst.html	https://www.nextgenscience.org/dci-arrangement/hs-ets1-engineering-design
<p>Currently, there are no Adventist Education Standards for Engineering at the high school level. These are the standards that will be covered by doing this project:</p> <p>Secondary Science Standards (2019) Secondary Technology Standards (2018) Secondary Mathematics Standards (2018)</p>	<p>HS-ETS1 Engineering Design</p>
Biblical Connection	
<p><u>Science</u></p> <p>A&P.1, BIO1.1, CHM.1, ESC.1, PHY.1 Identify SDA Christian principles and values in correlation with science.</p> <p><u>Mathematics</u></p> <p>AI.1, AII.1, CA.1, CM.1, GM.1, PC.1 Identify the principles of SDA Christian values in correlation with mathematics.</p>	
Collaboration	
<p><u>Science</u></p> <p>A&P.2.3, BIO1.2.3, CHM.2.3, ESC.2, PHY.2.3 Utilize the principles and methodologies of cooperative learning.</p> <p><u>Technology</u></p> <p>T.9-12.GC.3 Communicate complex ideas effectively to diverse audiences.</p> <p>T.9-12.GC.6 Collaborate to work with others to investigate solutions.</p>	



Research	
<p><u>Science</u> A&P.3.3, BIO1.3.3, CHM.3.3, ESC.3.3, PHY.3.3 Read, write, and interpret scientific documents (lab write-ups, journals, scientific publications). A&P.3.4, BIO1.3.4, CHM.3.4, ESC.3.4, PHY.3.4 Conduct research in the content area.</p> <p><u>Technology</u> T.9-12.GC.4 Develop a greater understanding of how human organizations and actions impact global systems.</p> <p><u>Mathematics</u> AI.3.2, AII.3.2, CA.3.2, CM.3.2, GM.3.2, PC.3.2 Conduct research (locate, observe/gather, analyze, conclude).</p>	<p>HS-ETS1-1 Analyze a major global challenge to specify qualitative and quantitative criteria and constraints for solutions that account for societal needs and wants.</p>
Design	
<p><u>Science</u> A&P.2.1, BIO1.2.1, CHM.2.1, ESC.2.1, PHY.2.1 Develop critical and creative thinking skills (analysis, evaluation, divergent questioning, modeling). A&P.2.2, BIO1.2.2, CHM.2.2, ESC.2.2, PHY.2.2 Understand and utilize the scientific method of problem solving. A&P.3.1, BIO1.3.1, CHM.3.1, ESC.3.1, PHY.3.1 Recognize scientific principles and laws as tools to solve problems in everyday life. A&P.3.2, BIO1.3.2, CHM.3.2, ESC.3.2, PHY.3.2 Apply the scientific method in analysis of controversial topics, e.g., cloning, global warming, stem cell research.</p> <p style="text-align: center;"><i>Continued on Next Page</i></p>	<p>HS-ETS1-2 Design a solution to a complex real-world problem by breaking it down into smaller, more manageable problems that can be solved through engineering.</p> <p>HS-ETS1-3 Evaluate a solution to a complex real-world problem based on prioritized criteria and trade-offs that account for a range of constraints, including cost, safety, reliability, and aesthetics as well as possible social, cultural, and environmental impacts.</p>



Design (continued)	
<p><u>Technology</u></p> <p>T.9-12.CD.5 Identify and implement a targeted design process for developing concepts, testing theories and solving authentic problems.</p> <p>T.9-12.CD.6 Recognize design as part of a cyclical process that includes development, testing and refinement.</p> <p>T.9-12.CD.7 Appreciate ambiguity, perseverance and the ability to troubleshoot open-ended problems.</p> <p><u>Mathematics</u></p> <p>AI.2.2, AII.2.2, CA.2.2, CM.2.2, GM.2.2, PC.2.2 Utilize the problem-solving process (explore, plan, solve, verify).</p> <p>AI.2.3, AII.2.3, CA.2.3, CM.2.3, GM.2.3, PC.2.3 Develop higher-order thinking skills (analyze, evaluate, reason, classify, predict, generalize, solve, decide, relate, interpret, simplify, model, synthesize).</p>	
Analysis	
<p><u>Science</u></p> <p>A&P.3.5, BIO1.3.5, CHM.3.5, ESC.3.5, PHY.3.5 Engage in various uses of technology.</p> <p><u>Mathematics</u></p> <p>AI.3.1, AII.3.1, CA.3.1, CM.3.1, GM.3.1, PC.3.1 Use a variety of strategies in the problem-solving process (i.e. patterns, tables, diagrams).</p> <p>AI.3.3, AII.3.3, CA.3.3, CM.3.3, GM.3.3, PC.3.3 Perform calculations with and without technology in life situations.</p> <p>AI.7.2, AII. 7.2, CA. 7.2, CM. 7.2, PC. 7.2 Predict patterns and generalize trends.</p> <p>AI.7.3, AII. 7.3, CA. 7.3, CM. 7.3, PC. 7.3 Judge meaning, utility, and reasonableness of findings in a variety of situations, including those carried out by technology.</p>	<p>HS-ETS1-4 Use a computer simulation to model the impact of proposed solutions to a complex real-world problem with numerous criteria and constraints on interactions within and between systems relevant to the problem.</p>

